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**Citation:** Reynolds, L. M., Davies, J., Mann, B., Tulloch, S., Nidsjo, A., Hodge, P., Maiden, N. and Simpson, A. (2016). StreetWise: developing a serious game to support forensic mental health service users' preparation for discharge: a feasibility study. *Journal of Psychiatric and Mental Health Nursing*, doi: 10.1111/jpm.12340

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Relevance statement (100 words)

This feasibility study of the development and use of a serious game to support forensic mental health service users' preparation for discharge was undertaken in collaboration with mental health service users and practitioners. It demonstrates the potential for serious gaming to be used by mental health nurses to support working in partnership with service users to manage the transition from detention within a controlled environment to independent living. Significant interest in this work has been generated by forensic mental health services. The publication of this innovative research is expected to inspire further development by mental health practitioners and researchers.