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# GHOUlish AIRS

*for Symphony Orchestra*

(2019)

Score in C

ALEX TAY

*Ghoulis* was written for the London Symphony  
through the LSO Discovery Panufnik Scheme,  
supported by the Helen Hamlyn Trust. It is  
dedicated to the memory of Kemsing Tay,  
my dad and hero.

Duration: c. 4 minutes

## Instrumentation

3 Flutes (2 doubling Alto, 3 doubling Piccolo)

3 Oboes (3 doubling Cor Anglais)

3 Clarinets (1 = Clarinet in B $\flat$ , 2 = Clarinet in E $\flat$ , 3 = Bass Clarinet)

3 Bassoons (3 doubling Contrabassoon)

4 Horns in F

3 Trumpets in B $\flat$

3 Trombones

1 Tuba

1 Harp

1 Piano (doubling Celesta)

Timpani

Percussion (2 Players)

Player 1: Crotales, Glockenspiel, Flexatone, Mark Tree, Bell Tree, Tam-tam, Xylophone

Player 2: Vibraphone, Suspended Cymbal, Marimba, Tubular Bells + Bass Bell (F sharp 3)

Strings (14. 12. 10. 8. 6\*)

\*The double bass section should play with C extensions

Crotales, Glockenspiel and Xylophone sound 2 octaves higher than written,

Piccolo, Celesta and Harp harmonics sound 1 octave higher than written,

Doubles Basses and Contrabassoon sound 1 octave lower than written

Score in C

# Performance Notes

## General

♯ = 1/4 tone sharp

♭ = 1/4 tone flat

‘molto vib.’ indicates that a wide, fast, exaggerated vibrato should be used until ‘vib. normale’ is next written, after which a normal vibrato should be used.

## Brass

Horns 1, 3: Ideally, quarter-tones should be achieved with naturally tuned harmonics, that is harmonics which are so flat that they are approximately a quarter-tone flat. A suggested fingering is also written above each quarter-tone in brackets, along with the fundamentals of each harmonic. These fundamentals are written at concert pitch, regardless of score transposition. The quarter-tonal harmonics written with the suggested fingerings are 11<sup>th</sup> harmonics.

## Strings

String divisi are labelled according to desk number and position. ‘a’ refers to outside players and ‘b’ to inside players. Desks are assigned by number, so if a stave is labelled ‘1, 2’ then it should be played by desks 1 and 2. A stave labelled ‘1 → 4’ should be played by desks 1, 2, 3 and 4. Individual players are referred to when a number is followed by a letter. As such, ‘1b’ indicates the inside player of desk 1. When a stave is labelled with a letter followed by a number (or set of numbers), the stave should be played by either the inside or outside players of the specified desks. For instance, ‘a 2 → 5’ refers to the outside players of desks 2, 3, 4 and 5, whereas ‘b 4, 5’ refers to the inside players of desks 4 and 5.

# Programme Note

*Ghoulish Airs* takes place in a hellish dimension of Oscar Wilde’s making. In his short story, *The Canterville Ghost*, an American family moves into an old haunted Tudor manor and comically fails to be haunted by an Elizabethan ghost. As the tale progresses, Virginia, the Otis family’s only daughter, bonds with the ghost and learns that he may only die if a pure maiden begs the angel of death for mercy upon the ghost’s soul. Out of kindness, Virginia agrees to help the ghost, and he leads her into a ghoulish void filled with evil spirits.

Aural illusions are used to sonically describe the fabric of this ghostly dimension. In the piece’s first section, scales seem to descend and rise eternally, rhythms accelerate constantly and melodies project echoes out from themselves. These illusions which allude to the infinite are used to depict the malicious, strange, swirling atmosphere into which Virginia and the ghost step into. As these swirling orchestral textures come to a climax, a lone melody in the viola and alto flute, which represents Virginia and her steadfast purity, ushers in the piece’s second section. Still, the evil spirits continue to plague Virginia: strings scurry around the alto flute and viola, brass and wind chords stab at them, and ghostly resonances from the harp, vibraphone, celesta and marimba jump out from nowhere. In the third section, materials from the first and second section are superimposed. Virginia’s melody fights against being swallowed up by the swirling, illusory texture of evil spirits. At the piece’s climax, midnight tolls, thunder strikes, ‘a strain of unearthly music float[s] through the air’, and Virginia returns from the void having granted the ghost peace and absolution. The small coda which ends the piece represents an imagining of this ‘unearthly music’: microtonal harmonies waft through the air, and a Gagaku influenced flute trio loosely evokes the Garden of Death, where ‘the nightingale sings all night long... and the cold crystal moon looks down, and the yew-tree spreads out its giant arms over the sleepers.’

Ghoulish Airs

Alex Tay

accl.  $\text{♩} = 60$   $\text{♩} = 72$   $\text{♩} = 84$   $\text{♩} = 96$   $\text{♩} = 108$

Piccolo (3) *pp, echos*

Flute (1/2)

Oboe (1/2)

Cor Anglais (3)

Clarinet 1 in B $\flat$

Clarinet 2 in E $\flat$

Bass Clarinet in B $\flat$  (3)

Bassoon (1/2)

Contrabassoon (3)

Horn (1/3) in F

Horn (2/4) in F

Trumpet in B $\flat$  (1-3)

Trombone (1/2)

Bass Trombone (3)

Tuba

Timpani

Percussion 1 Crotales *ppp* *lc*

Percussion 2 Vibraphone *fast motor* *ppp* *2/16* *lc*

Harp *pp* *lc* *sim.*

Celesta *solo* *pp, lyrical, poco a poco cresc.*

Violin 1 *accl.*  $\text{♩} = 60$   $\text{♩} = 72$   $\text{♩} = 84$   $\text{♩} = 96$   $\text{♩} = 108$   
*ppp, suspenseful* *mp* *ppp* *ppp* *pp*  
*Free bowing - ensure that changes of bow do not correspond to changes of note and that players change bow at different times*

Violin 2 *3-4* *ppp, legatissimo, suspenseful* *poco a poco cresc.* *(\*)* *(V)* *(\*)*

Viola

Violoncello

Contrabass

accl.  $\text{♩} = 120/\text{♩} = 60$   $\text{♩} = 72$   $\text{♩} = 84$   $\text{♩} = 96$   $\text{♩} = 108$

Picc. (3) *p* *p* *p* *p* *p* *p* *p* *p*

Fl. 1 *ppp* *p*

Fl. 2 *p* *pp*

Ob. 1 *ppp, whisper*

Ob. 2 *pp, whisper*

C. A. (3)

B♭ Cl. (1)

B♭ Cl. (2)

Bass Cl. (3)

Bsn. (1/2)

Cbsn. (3)

Hn. (1/3)

Hn. (2/4)

Tpt. (1-3)

Tbn. (1/2)

B. Tbn. (3)

Tba.

Timp.

Crot. (1)

Vib. (2) *sim.* *pp* *p* *poco cresc.*

Hp. *cresc.* *sub ppp, cresc.* *pp* *p* *mp, cresc.*

Cel. *mp, poco a poco cresc.*

accl.  $\text{♩} = 120/\text{♩} = 60$   $\text{♩} = 72$   $\text{♩} = 84$   $\text{♩} = 96$   $\text{♩} = 108$

Vln. 1 *pp* *p* *pp* *mp*

Vln. 2 *pp, legatissimo* *p* *mp, poco cresc.* *mf, poco cresc.* *mp*

Vla.

Vcl.

Ch.

*Free bowing - ensure that changes of bow do not correspond to changes of note and that players change bow at different times*

*Free bowing - ensure that changes of bow do not correspond to changes of note and that players change bow at different times*

**A They stepped into eternity...**  
 accel.  
 ♩ = 120♩ = 60

72 84 96 108

Picc. (3) *pp, lyrical* *mp* *p* *mf* *mp* *p, glazy* *pp, cantabile*

Fl. 1 *p, glazy* *mf* *mp* *f* *pp, cantabile*

Fl. 2 *p, lyrical* *mp* *p* *mf* *mp* *p, glazy* *mf* *f* *mf* *ff* *f*

Ob. 1 *ppp ma cantabile* *p* *pp* *p* *mf sub p* *pp, impish* *f*

Ob. 2 *ppp* *ppp ma cantabile* *mp* *mf sub p* *pp, impish* *f*

C. A. (3) *ppp ma cantabile* *p* *mp, impish* *f*

B. Cl. (1) *ppp ma cantabile* *mp* *p* *mp* *p* *f sub p* *mp* *p*

E. Cl. (2) *pp, cantabile*

Bass Cl. (3) *ppp ma cantabile* *p* *f sub p* *p* *mp*

Bsn. 1 *ppp ma cantabile* *mp* *pp* *mf*

Bsn. 2 *pp, impish* *mf*

Chsn. (3) *pp* *mf*

Hn. 1 *ppp ma cantabile* *p* *pp*

Hn. 2 *ppp ma cantabile*

Hn. 3 *ppp ma cantabile*

Hn. 4 *ppp ma cantabile*

Tpt. 1 *ppp* *mp* *Harmon mute, stem in*

Tbn. 2 *Harmon, stem in*

B. Tbn. (3) *Harmon, stem in*

Tba. *Harmon, stem in*

Crot. (1) *sim.* *pp, pochissimo cresc.*

Vib. (2) *mp* *mf*

Hrp. *mp, poco a poco cresc.* *mf*

Cel. *mf, cresc.*

**A They stepped into eternity...**  
 accel.  
 ♩ = 120♩ = 60

72 84 96 108

Vln. 1 *f, poco cresc.* *mf* *mp* *f* *ff* *p*

Vln. 2 *mf, poco a poco cresc.* *f, poco cresc.* *ff, sostenuto*

Vln. 3 *p, legatissimo* *mp* *mf* *ff* *sub mf* *sub p*

Vln. 4 *pp, legatissimo e cantabile* *mf* *mp < f* *mp* *f* *mp* *mf* *f* *pizz.* *f, impish*

Vcl. *p, impish* *mp* *mf* *f* *mf, impish* *f*

Ch. *f* *mp* *f* *sub p* *mp*

*Free bowing - ensure that changes of bow do not correspond to changes of note and that players change bow at different times*



**B** *accel.*  $\text{♩} = 120/6 = 60$   $\text{♩} = 72$   $\text{♩} = 84$   $\text{♩} = 96$   $\text{♩} = 108$

Picc. (3) *mf, tasto* *f* *mf* *ff* *mf*

Fl. 1 *mf* *mp*

Fl. 2 *mp, cantabile*

Ob. (1,2) *f, giocoso* *f* *ff* *mf*

C. A. (3) *f, giocoso* *f* *ff* *mf*

B. Cl. (1) *mp, cantabile*

E. Cl. (2) *mf* *mp, cantabile*

Bass Cl. (3) *mf* *mp* *ff* *mf* *f* *ppp* *ff*

Ban. 1 *f, poco a poco cresc.* *ff, poco a poco cresc.* *più ff*

Ban. 2 *f, poco a poco cresc.* *ff, poco a poco cresc.* *più ff*

Chsn. (3) *mf* *mp* *ff* *mp* *mf* *f* *mf* *f*

Hn. (1,3) *p* *mp* *pp* *p* *pp* *mp*

Hn. (2,4) *p* *mp* *pp* *p* *pp* *mp*

Tpt. 1 *mf* *f* *mf, poco a poco cresc.*

Tpt. 2 *pp* *mf, poco a poco cresc.* *Harmon mute, stem in* *pp* *mf, poco a poco cresc.*

Tpt. 3 *pp* *mf, poco a poco cresc.* *Harmon mute, stem in* *pp* *mf, poco a poco cresc.*

Tbn. 1 *mp, cantabile* *sim.* *mf* *sim.*

Tbn. 2 *mp* *p* *mp* *p* *mf* *mf* *mp, cantabile*

B. Tbn. (3) *mp* *p* *mp* *p* *mf* *mf* *mp*

Tba. *mp* *mp* *mf* *mf*

Timp. *ppp, poco a poco cresc.* *ppp, poco a poco cresc.*

Perc. 1 *p, poco cresc.* *Glock.*

Vib. (2) *f* *mf* *To Sus. Cym.* *ppp* *Suspended Cymbal*

Hp. *f* *ff* *pp* *ppp* *ff* *ppp*

Cel. *ff* *f* *pp* *To Pno.* *Piano* *pp, poco cresc.*

**B** *accel.*  $\text{♩} = 120/6 = 60$   $\text{♩} = 72$   $\text{♩} = 84$   $\text{♩} = 96$   $\text{♩} = 108$

1 *mp* *ff* *f* *sub p* *mf* *f* *ff* *ff cresc.*

2 (trem.) *mp* *f* *mf* *sub p* *mf* *un.* *div. a 2* *sub f, cresc.* *non div.*

3,4 *mp* *f* *ff* *sub f, dim.* *non div.*

5 *poco dim.* *trem.* *div. a 2* *non div.*

6 *ff* *sub mf* *p* *sub mp* *mf* *f* *ff*

7 *ff* *sub mf* *sub p* *mf* *mp* *sub f* *mp* *f*

1,2 *arco* *ff, sostenuto*

3,4 *ff, sostenuto*

Vln. 2 *f* *ff, sostenuto*

Vla. *a* *ff, poco a poco cresc.* *arco* *più ff, poco a poco cresc.* *ff*

*b* *ff, poco a poco cresc.* *più ff, poco a poco cresc.* *ff*

Vcl. *a* *ff, poco a poco cresc.* *arco* *più ff, poco a poco cresc.* *ff*

*b* *ff, poco a poco cresc.* *più ff, poco a poco cresc.* *ff*

Ch. *un.* *mf* *mp* *mf* *f* *mf* *sub f* *mf* *div. a 2* *un.* *non div.* *div. a 2*





Tempo:  $\text{♩} = 84$   $\text{♩} = 96$   $\text{♩} = 108$

Picc. (3) *fff, marcato* *mf* *p*

Fl. 1 *f* *mf* *ppp*

Fl. 2 *f* *mf* *mp* Tb A. Fl.

Ob. 1 *f* *mp*

C.A. (3) *ff* *mp*

B♭ Cl. (1) *f* *sub ppp* *f*

B♭ Cl. (2) *fff* *mp*

Bass Cl. (3) *pp* *f*

Bsn. (1,2) *pp* *f*

Chbn. (3) *pp*

Hr. 1 *f* *mf, tender* *f* *mp*

Hr. 2 *f* *mf, tender* *f* *mp*

Hr. (2,4) *f* *sim* *mp, echo* *mf* *p*

Tpt. 1 *mf*

Tpt. 3 *f* *pp*

Tbn. (1,2) *f*

B. Tbn. (3) *f*

Tba. *f*

Timp. *f, molto dim.* *pp* *ppp*

Perc. 1 *f* *mp* *ppp* take bow

Glock. *f* *mp*

Vib. (2) *mp* *f* *mf* *p*

Vibraphone *motor off*

Hp. *pp*

Pno. *f* *sub mp* *mf* *pp* *mp* *p* Tb Cel.

Tempo:  $\text{♩} = 84$   $\text{♩} = 96$   $\text{♩} = 108$

Vln. 1 *ff* *f* *mf* *pp* *mf*

Vln. 2 *ff* *f* *mf* *pp* *mf*

Vln. 1 *pp, cresc.* *mf, cresc. molto*

Vln. 2 *pp, cresc.* *mf, cresc. molto*

Vln. 1 *non vib.* *f* *mf* *pp* *mf*

Vln. 2 *non vib.* *f* *mf* *pp* *mf*

Vln. 1 *sub p* *f* *mf* *pp* *mf*

Vln. 2 *sub p* *f* *mf* *pp* *mf*

Vln. 1 *sub p* *f* *mf* *pp* *mf*

Vln. 2 *sub p* *f* *mf* *pp* *mf*

Vln. 1 *molto vib. fast and wide* *pp, cresc.* *mf, cresc. molto*

Vln. 2 *molto vib. fast and wide* *pp, cresc.* *mf, cresc. molto*

Vc. *ff, molto dim.* *pp* *sub mf* *mf*

Cb. *ff* *mf*

**E** ... her purity unswayed.  
**accel.**  $\text{♩} = 120, \text{♩} = 60$

*Vln. 1*  $\text{♩} = 72$   $\text{♩} = 84$   $\text{♩} = 96$   $\text{♩} = 108$

*Vln. 1*  $ff$

*Vla.* *1a solo* *fast bow, poco vib.*  
*mp, ethereal*

*Vcl.* *4b*  $ff$

**F** **accel.**  $\text{♩} = 120, \text{♩} = 60$

*Picc. (3)*  $\text{♩} = 72$   $\text{♩} = 84$   $\text{♩} = 96$   $\text{♩} = 108$

*Fl. 1*  $p, leggero$

*A. Fl. (2)* *Alto Flute, solo*  
*pppp, ethereal* *mf* *f* *pp* *mp* *mf* *mf*

*Tpt. 1* *Harmon mute, stem in*  
*pppp* *sf, alarming*

*Tpt. 2* *Harmon mute, stem in*  
*pppp* *sf, alarming*

*Vib. (2)* *fastest motor*  
*mf* *ff*

*Cel.* *mp, cold* *poco cresc.* *mf* *mp*

**F** **accel.**  $\text{♩} = 120, \text{♩} = 60$

*Vln. 1*  $\text{♩} = 72$   $\text{♩} = 84$   $\text{♩} = 96$   $\text{♩} = 108$

*Vln. 2* *div. a 2* *molto vib.*  $f$

*Vln. 1* *1a (solo)*  $mf$   $f$   $mf$   $mp$   $f$

*Vla.* *a 2 - 5*  $f$

*Vla.* *b 1 - 5*  $f$

*Vcl.* *div. a 2* *molto vib.*  $f$

*Cb.* *div. a 2* *molto vib.*  $f$

**G** accel.  $\text{♩} = 120 \text{♩} = 60$

$\text{♩} = 72$   $\text{♩} = 84$   $\text{♩} = 96$   $\text{♩} = 108$

Picc. (3) *mp* *p* *mf, alarming* *pp*

Fl. 1 *mp* *p* *mf, alarming*

A. Fl. (2) *mf* *mp* *f*

Ob. (1/2) 1. *pppp* *mf, alarming* *pp*

B♭ Cl. (1) *pppp* *mf, alarming* *f*

B♭ Cl. (2) *pppp* *mf, alarming* *f*

Bass Cl. (3) *pppp* *mf, alarming* *f*

Bsn. (1/2) 1. *f* *f*

2. *f* *f*

Chsn. (3) *f* *f*

Hn. (1/3) *mp* *leggero e giocoso* *pp* *mp, molto legato* *pp*

Hn. (2/4) *sim.* *mp, leggero e giocoso* *pp* *mp, molto legato* *pp*

Tpt. (1/2) *pppp* *mf* *ppp* 1. *trem. fast* *pp*

Tbn. (1/2) *pppp* *mf, alarming* *pp* *trem. fast* *pp*

B. Tbn. (3) *pppp* *mf, alarming* *pp* *trem. fast* *pp*

Perc. 1 Crotales, bowed *mf, ethereal* *Lv.* *pp*

Vib. (2) *no motor* *To Mar.* *Marimba* *mp* *mf*

Hp. *D# Cf Bb* *E# F# G# A#* *Lv.* *sim.* *G#* *mp dolce*

Cel. *To Pao.*

**G** accel.  $\text{♩} = 120 \text{♩} = 60$

$\text{♩} = 72$   $\text{♩} = 84$   $\text{♩} = 96$   $\text{♩} = 108$

Vln. 1 *a 1-5* *mp, scurrying* *poco S.P.* *sub p* *mf* *nat.* *p* *mf*

Vln. 2 *a 1-5* *mp, scurrying* *poco S.P.* *sub p* *mf* *nat.* *p* *mf*

Vln. 2 *6a, 7a* *mp, scurrying* *poco S.P.* *sub p* *mf* *nat.* *p* *mf*

Vln. 2 *6b, 7b* *poco S.P.* *sub p* *mf* *nat.* *p* *mf*

Vln. 2 *1, 2* *div. a 2* *harmonic gliss.* *pp* *mf*

Vln. 2 *3, 4* *div. a 2* *mf*

Vln. 2 *5, 6* *div. a 2* *f*

Vla. *1a (solo)* *f* *mf* *mp* *f* *mf* *f* *ppp*

Vla. *4a, 5a* *mf* *p*

Vla. *4b, 5b* *mf* *p*

Vcl. *1, 2* *poco sul pont.* *ppp, scurrying* *f* *trem.* *sub p* *f*

Vcl. *3, 4* *div. a 2* *unis.* *poco sul pont.* *ppp, scurrying* *f* *trem.* *sub p* *f*

Cb. *1, 2* *div. a 2* *snap pizz.* *f*

3 *gliss.* *mf* *p*



Though submerged in a ghoulish void...  
accel.  $\text{♩} = 120, \text{♩} = 60$

72 84 96 108

Picc. (3) *mp* *f* *mp* *ff* *f*

Fl. 1 *ff, appassionato ma cantabile* *piu ff* *f*

A. Fl. (2) *ff, appassionato ma cantabile* to Fl.

Ob. (1,2) *mp, agitato, cresc.* *mf, cresc.* *f, cresc.* *ff*

C. A. (3) *mp, agitato, cresc.* *mf, cresc.* *f, cresc.* *ff*

B. Cl. (1) *mp, agitato, cresc.* *mf, cresc.* *f, cresc.* *ff*

B. Cl. (2) *mp, agitato, cresc.* *mf, cresc.* *f, cresc.* *ff*

Bas. Cl. (3) *non vib.* *fp, volante* *f* *mf* *ff* *ppp* *nat.* *mf, agitato, cresc.* *f, cresc.* *ff*

Ba. (1,2) *fp, agitato* *mp, cresc.* *mf, cresc.* *f, cresc.* *ff*

Cbn. (3) *fp, agitato* *mp, cresc.* *mf, cresc.* *f*

Hr. (1,3) *pp* *mp* *p* *mf* *mp*

Hr. (2,4) *p = mp* *p* *mf* *mp*

Tpt. (1,2) *p* *p* *mf* *mp* *sim.* *p* *mf* *mp*

Tpt. 3 *pp* *p* *mf* *p*

Tbn. (1,2) *slide vib. (molto)* *p, ghostly* *1. lenza sord. slide vib. (molto)* *mp, ghostly* *mp*

B. Tbn. (3) *slide vib. (molto)* *pp, ghostly, poco cresc.* *p* *vib. normale* *pp* *f* *slide vib. (molto)* *p*

Tbn. *p* *mp* *pp* *ppp* *poco cresc.*

Timp. *sf* *ppp, cresc.*

Perc. 1 Triangle Beaters Mark Tigs. *p*

Mar. Tubular Bells *mf* *mp* *f* *pp*

Hp. *ff* *mp* *mf* *p*

Pno. *col. Pd. sempre* *ppp, cresc.* *mp, cresc.* *p, cresc.* *mf, cresc.* *f*

Though submerged in a ghoulish void...  
accel.  $\text{♩} = 120, \text{♩} = 60$

72 84 96 108

Vln. 1 *arco* *vib. normale* *ff, appassionato ma cantabile* *pp, animando* *mp* *mf* *piu ff* *f*

Vln. 2 *pp, animando* *mp* *mf* *f*

Vla. 1, 3 *pp, animando* *mp* *mf* *f*

Vla. 2, 4 *pp, animando* *mp* *mf* *f*

Vcl. 1, 2 *pp, animando* *p* *mf* *f* *mp*

Vcl. 3 *molto vib.* *pp, serie* *mp* *mf* *f* *ff*

Vcl. 4 *molto vib.* *pp, serie* *mp* *mf* *f* *ff*

Cb. *arco* *pp, animando, molto cresc.* *mf* *mf* *f* *mf, pp*

Cb. *arco* *molto vib.* *pp, serie* *mp* *mf* *f* *ff*





*più accel.*  
♩ = 120/♩ = 60

♩ = 76

Picc. (3)  
mp p, lyrical mf p

Fl. 1  
mf mp nat. flz. nat.

Fl. 2  
f mp nat. flz. nat.

Ob. (1/2)  
pp p, coric f

C. A. (3)  
ff mp p, coric f

B. Cl. (1)  
ppp nat. p pp

B. Cl. (2)  
p

Bass Cl. (3)  
ppp nat. p, capriccioso mf

Ban. 1  
p, coric f

Ban. 2  
mf, capriccioso

Hn. (1/3)  
f mp, cresc.

Hn. (2/4)  
f mp, cresc. sim.

Tpt. 1  
mf, capriccioso mp f, capriccioso

Tpt. 2  
mf, capriccioso f mp f

Tpt. 3  
ppp

Tbn. (1/2)  
Harmon mute, stem out 1. vib. normale pp mp pp  
2. pp mp pp

B. Tbn. (3)  
Harmon mute, stem out vib. normale pp mp pp

Timp.  
mp mf

Perc. 1  
(♩) (Mark Tree) Bell Tree l.v. mf

Tub. B. (2)  
p f

Hr.  
ff f, gentile ff

Pno.  
sub. pp, cresc. sub. mf, poco dim. mp

*più accel.*  
♩ = 120/♩ = 60  
un. div. a 2

♩ = 76

Vln. 1  
pp mp mf p f mp

Vln. 2  
mp mf p mf f mp

Vla.  
f ff p f

Vla.  
f ff p f

Vcl.  
ff mp p, leggero ff molto vib. poco vib.

Ch.  
p mf, gentile ff





91 121 144

Picc. (3) *mf* *f* *fff* to Fl.

Fl. 1 *f* *fff*

Fl. 2 *f* *fff*

Ob. 1 *f* *fff*

Ob. 2 *f* *fff* To Ob.

C. A. (3) *mf* *fff*

B. Cl. (1) *mp* *fff*

B. Cl. (2) *mp* *fff*

Bass Cl. (3) *mp* *fff*

Ban. 1 *mp* *fff*

Ban. 2 *f* *fff*

Chn. (3) *fff* To Ban.

Hn. (1,3) *f* *piu f* *fff* *cui-ré*

Hn. (2,4) *f* *piu f* *fff* *cui-ré*

Tpt. (1-3) 1. *f* *piu f* *fff* *cui-ré*  
2. *f*  
3. *f*

Tbn. (1,2) *fff*

B. Tbn. (3) *fff*

Tba. *f* *fff*

Timp. *fff* *f, thunderous*

Perc. 1 *fff* *fff, thunderous* Tam-tam, beaters *ppp* *fff, brilliant*

Tub. B. (2) *fff, marc.* *fff, brilliant*

Hp. *fff* *fff*

Pno. *fff, molto agitato* *fff*

91 121 144

Vln. 1 *fff* *fff, wild* *poco vib. poco flautando* *p, legato e leggero*

Vln. 2 *fff* *fff, wild* *div. a 2 poco vib. poco flautando* *sub. mp, molto legato*

Vla. *fff* *fff, wild* *molto marcato* *fff, thunderous*

Vcl. *fff* *fff, wild* *molto marcato* *fff, thunderous*

Cb. *fff* *fff, wild* *trem.* *fff, thunderous*



Fl. 1, Fl. 2, Fl. 3, Ob. (1/2), C. A. (3), B. Cl. (1), B. Cl. (2), Bass Cl. (3), Bsn. (1-3)

Measures 70-72 and 68-70. Woodwind and brass staves. Flutes 1, 2, and 3; Oboe (1/2); Clarinet in A (3); Bass Clarinet (1, 2); Bass Clarinet (3); Bassoon (1-3). Dynamics include *f*, *mf*, *mp*, and *f*. Rehearsal marks are present at measures 70 and 68.

Hn. 1, Hn. 3, Hn. (2/4), Tpt. (1/2), Tpt. 3, Tbn. (1/2), B. Tbn. (3)

Horn 1, Horn 3, Horn (2/4), Trumpet (1/2), Trumpet 3, Trombone (1/2), Bass Trombone (3). Dynamics include *mf*, *mp*, *f*, and *pp*. Performance instructions include "con sord.", "on G<sup>b</sup> (Bb-1-2)", "on F<sup>b</sup> (F-open)", "on B<sup>b</sup> (Bb-open)", "on G<sup>b</sup> (Bb-2-3)", "Harmon mute, stem in", "vib. normale", and "vib. normale".

Glock. (1), Tub. B. (2), Hp., Pno.

Glockenspiel (1), Tub. B. (2), Harp, Piano. Dynamics include *mp*, *f*, *pp*, and *p*. Performance instructions include "To Xyl." and "vib. normale".

Vln. 1, Vln. 2, Vla., Vcl., Ch.

Violin 1, Violin 2, Viola, Violoncello, Contrabasso. Dynamics include *p*, *mf*, *pp*, *f*, and *ppp*. Performance instructions include "non vib.", "disc. a 2", and "pp".

