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Erratum regarding missing Declaration of Competing Interest statements in previously published articles

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Declaration of Competing Interest statements were not included in the published version of the following articles that appeared in previous issues of Visual Informatics.

Declaration of competing interest: The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in these papers.

"An Association Rule based Approach to Reducing Visual Clutter in Parallel Sets" [VISINF 3/1 (2019) 48-57] https://10.1016/j.visinf.2019.03.001

"aflak: Visual Programming Environment Enabling End-to-End Provenance Management for the Analysis of Astronomical Datasets" [VISINF 3/1 (2019) 1–8] https://10.1016/j.visinf.2019.03.001

"Geo-Coordinated Parallel Coordinates (GCPC): Field trial studies of environmental data analysis" [VISINF 2/2 (2018) 111–124] https://10.1016/j.visinf.2018.02.001

"Clone-World: A Visual Analytic System for Large Scale Software Clones" [VISINF 3/1 (2019) 18–26] https://10.1016/j.visinf.2019.03.003

"BeXplorer: Visual Analytics of Dynamic Interplay Between Communication and Purchase Behaviors in MMORPGs" [VISINF 3/2 (2019) 87–101] https://10.1016/j.visinf.2019.06.002

"VisComposer: A Visual Programmable Composition Environment for Information Visualization" [VISINF 2/1 (2018) 71–81] https://10.1016/j.visinf.2018.04.008

"ECharts: A declarative framework for rapid construction of web-based visualization" [VISINF 2/2 (2018) 136–146] https://10.1016/j.visinf.2018.04.011

"Exploring the design space of immersive urban analytics" [VISINF 1/2 (2017) 132–142] https://10.1016/j.visinf.2017.11.002

"Versus—A tool for evaluating visualizations and image quality using a 2AFC methodology" [VISINF 2/4 (2018) 225–234] https://10.1016/j.visinf.2018.12.003

"An Uncertainty-aware Workflow for Keyhole Surgery Planning using Hierarchical Image Semantics" [VISINF 2/1 (2018) 26–36] https://10.1016/j.visinf.2018.04.004

"Recent Advances in Transient Imaging: A Computer Graphics and Vision Perspective" [VISINF 1/1 (2017) 65–79] https://10.1016/j.visinf.2017.01.008

"Exploration behavior of group-in-a-box layouts" [VISINF 3/1 (2019) 38–47] https://10.1016/j.visinf.2019.03.005

"TideGrapher: Visual Analytics of Tactical Situations for Rugby Matches" [VISINF 2/1 (2018) 60–70] https://10.1016/j.visinf.2018.04.007

"A cache-friendly sampling strategy for texture-based volume rendering on GPU" [VISINF 1/2 (2017) 92–105] https://10.1016/j.visinf.2017.08.001

"Visual Exploration of Movement and Event Data with Interactive Time Masks" [VISINF 1/1 (2017) 25–39] https://10.1016/j.visinf.2017.01.004

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